

AOKeII

OW Architecture Meeting Fractal Workshop June 21, 2005

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1. Research topics
2. AOKell
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Aspects & components

Joint work with France Telecom R&D (T. Coupaye)

- Component: modularize vertical functionalities
- Aspect: modularize crosscutting functionalities
- Need both (at the component, object and architecture levels)

Current experiences around Fractal

- Aspects in the model: FAC -> Nicolas Pessemier
- Aspects for implementing the Fractal specifications: AOKell



AOKell

Techniques for implementing Fractal specifications

- Julia: mixins & bytecode engineering (ASM)
- AOKell: aspects for implementing controllers

Expected benefits

- Easier to develop, debug, maintain
- Better integration with IDEs
- Reducing the development time for writing new controllers
- Reducing the learning curve

Requirements for controllers

- Feature injection (e.g. Binding controller interface)
- Interception (e.g. LifeCycle)

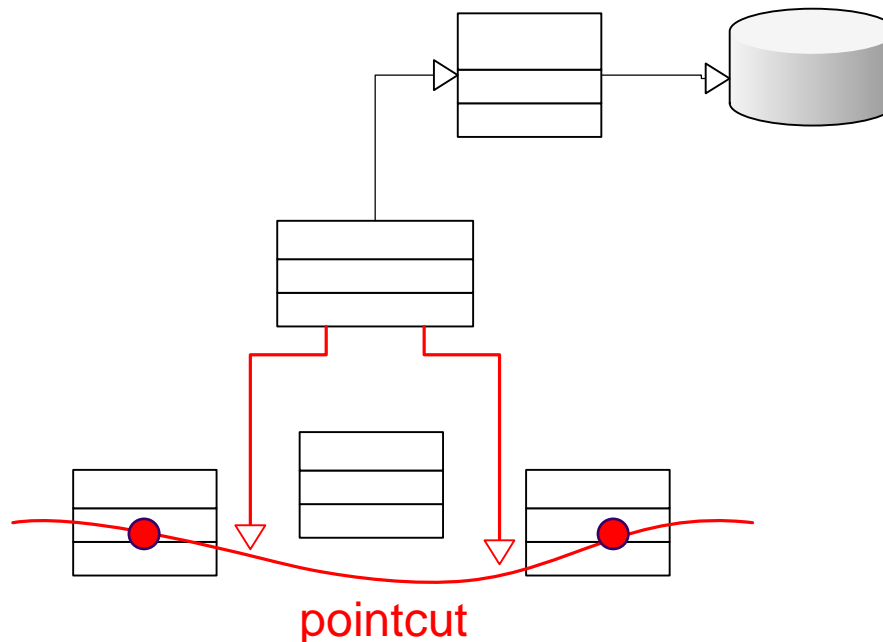
Our proposal

- 1 controller = 1 aspect
 - Feature injection = inter-type declaration
 - Interception = code advising
- Controller part of a Fractal component = aspects weaving
- AspectJ
 - « reference » aspect weaver
 - Compile-time weaving (perf ++)
 - Load-time weaving (and run-time in the near future)
 - Tooling, IDE & debugger integration

Aspects implement crosscutting concerns

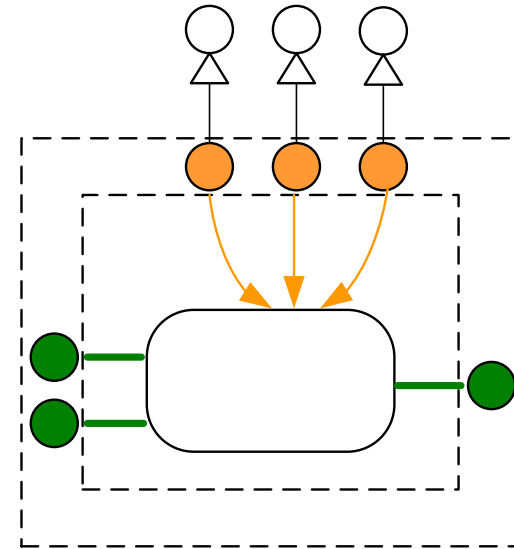
Best practice in AOP

- Aspects implement the integration logic
- Aspects delegates treatments



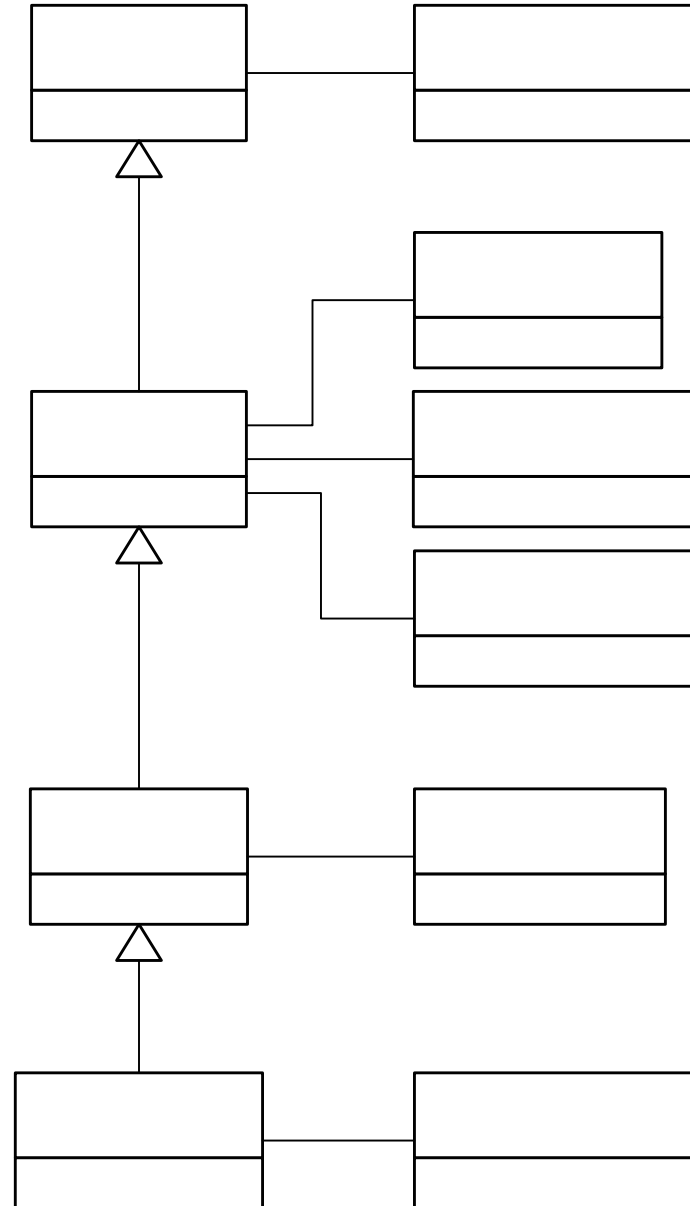
Solution

- 1 aspect per controller type
- 7 aspects
 - BC, LC, NC, CC, SC, Factory, Component

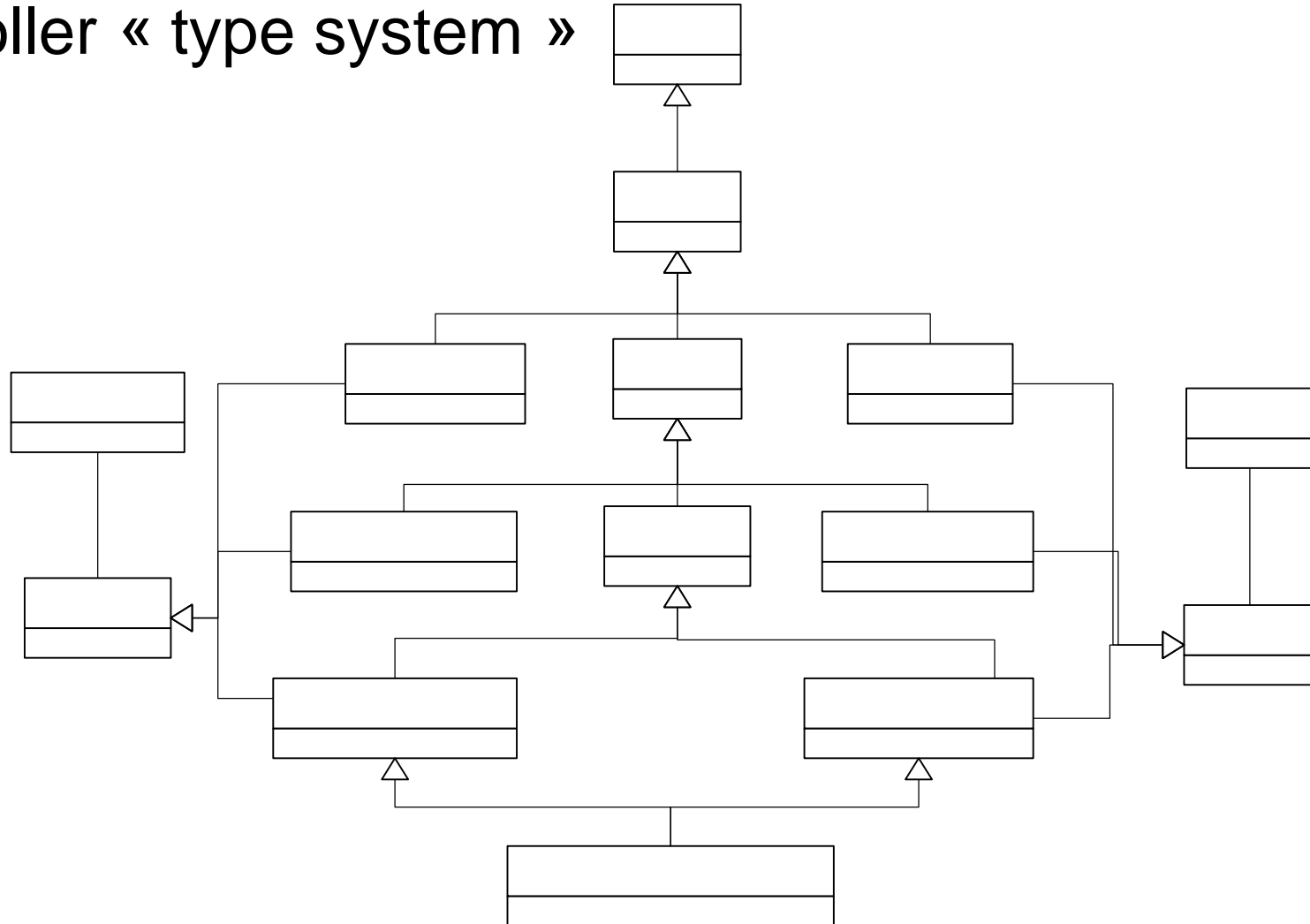


- Each aspect delegates the controller logic to a j.l.Object
- Pointcut definition based on a « type system » for controller

Controller « type system »



Controller « type system » Cont'd



```
public aspect ANameController {
```

```
    private NameController FlatType. _nc;
```

```
    public String FlatType.getFcName() {  
        return _nc.getFcName();  
    }
```

```
    public void FlatType.setFcName(String arg0) {  
        _nc.setFcName(arg0);  
    }
```

```
    public NameController FlatType.getFcNameController() { return _nc; }  
    public void FlatType.setFcNameController(NameController nc) { _nc=nc; }  
}
```

AspectJ
Inter-type declarations

Object implementation
of the name controller

```
public aspect ALifeCycleController {  
  
    private LifeCycleController FlatType._lc;  
  
    public String FlatType.getFcState() { return _lc.getFcState(); }  
    public void FlatType.startFc() throws IllegalLifeCycleException { _lc.startFc(); }  
    public void FlatType.stopFc() throws IllegalLifeCycleException { _lc.stopFc(); }  
  
    pointcut methodsUnderLifecycleControl( FlatType advised ):  
        execution( * FlatType+.*(..) ) && target(advised) &&  
        ! controllerMethodsExecution() && ! jObjectMethodsExecution();  
  
    before(FlatType advised) : methodsUnderLifecycleControl(advised) {  
  
        if( advised.getFcState().equals(LifeCycleController.STOPPED) ) {  
            throw new RuntimeException("Components must be started before  
                accepting method calls");  
        }  
    }  
}
```

Full implementation of the Fractal specifications

- API, ADL, template, ...

Fractal/Julia junit conformance tests : 117 ok / total: 131
(14 failed: specific to Julia, or issues in interpreting the specs)

Performances similar to those of Julia

JACBenchmark

- AOKell: 646 ms
- Julia (optim none): 679 ms
- Julia (optim mergeControllersInterceptorsAndContent): 552 ms

Further work: implementing the same optimization levels as Julia

Project overview

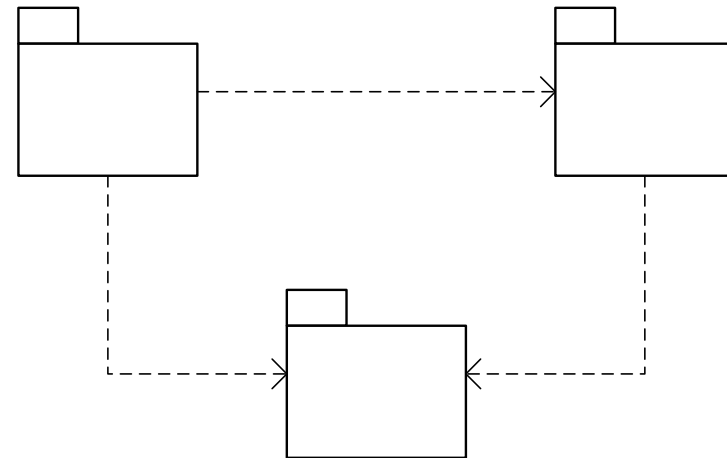
.jar size: 189KB (154 + 35 for aspejrt.jar) (Julia 2.2 180KB)

Applications tested with AOKeII

- hw API, ADL, templates, ...
- Fractal RMI
- Fractal Explorer
- cache-controller

Further works

- other app (GoTM, Speedo, ...)
- Dream controllers



Conclusion

- The experience worked
- Solution similar (perf, size) to Julia's

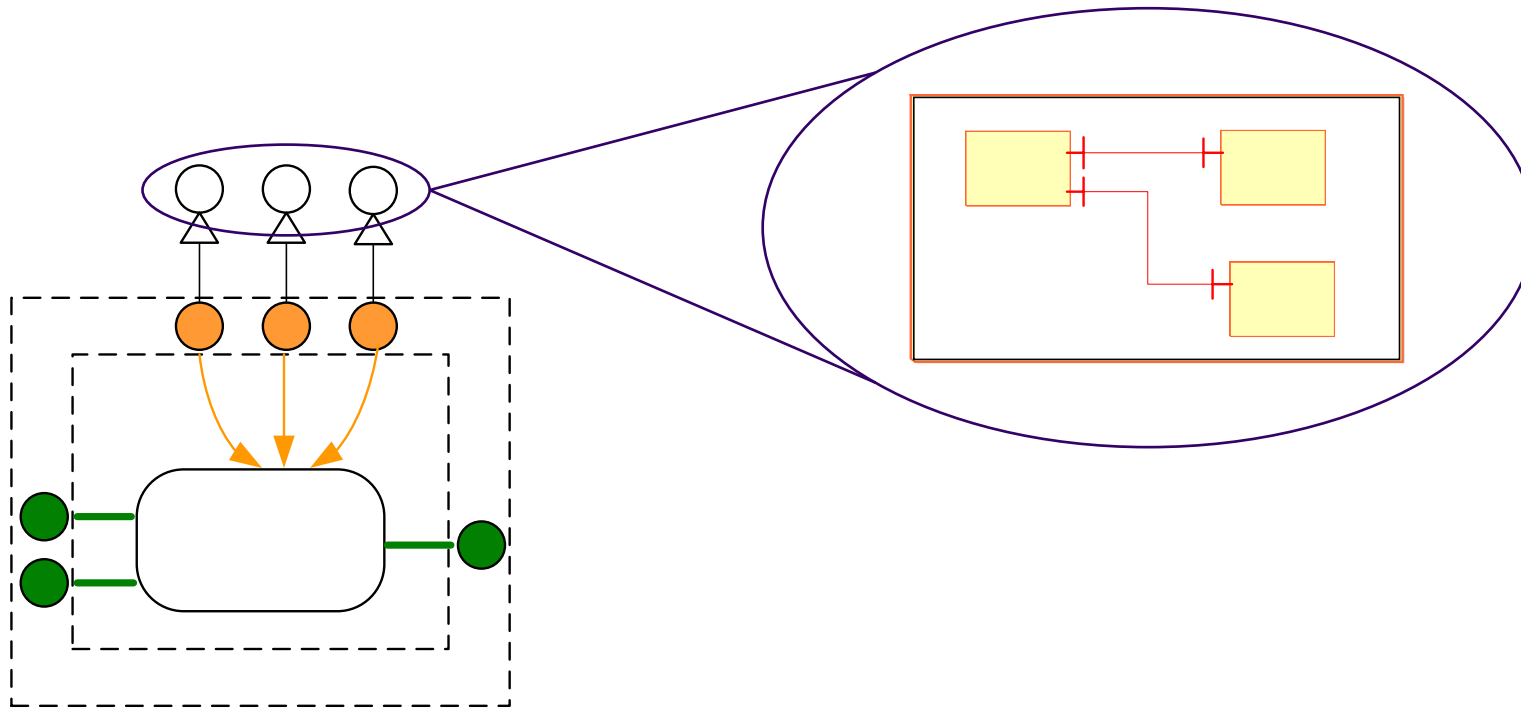
Future works

- Experiment the run time weaving features of Aspect (already done with load-time)
- Improve the writing of controller parts hidden dependencies (eg LifeCycle -> Content)
 - Aspectize it (already done by Julia with mix-in)
 - Provide a component oriented implementation

Perspectives CBSD for controller parts

Expected benefits

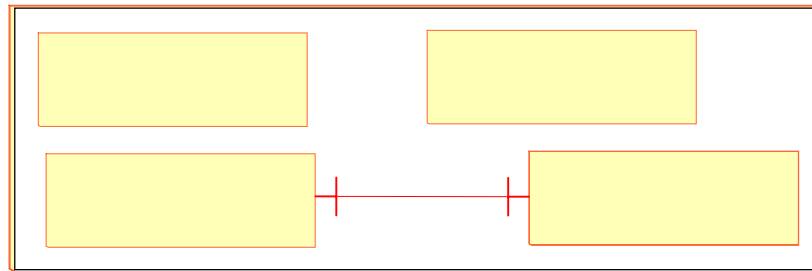
- ... the same as for component based applications



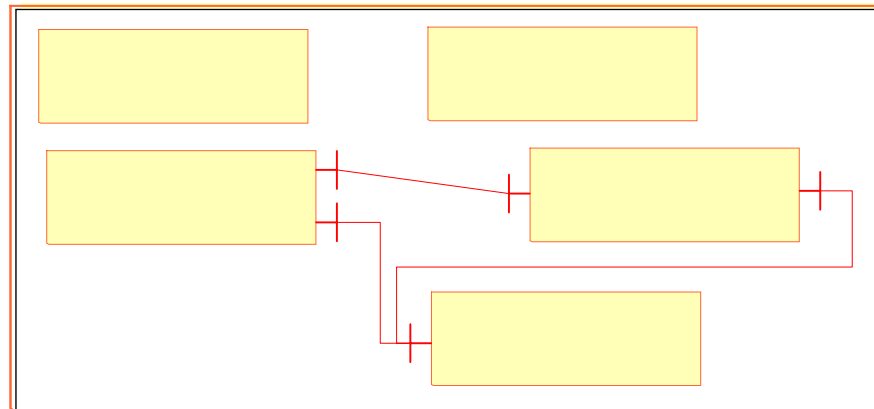
Perspectives CBSD for controller parts

An architectural description for each controller part types (12)

primitive



composite





Perspectives CBSD for controller parts

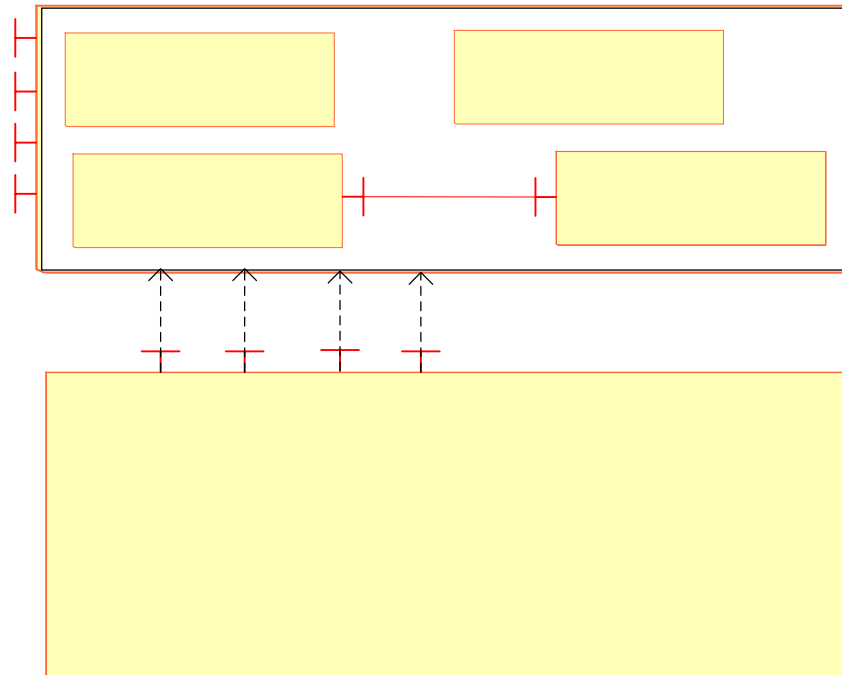
```
<definition name="aokell.lib.membrane.primitive.Primitive"  
  extends="LifecycleControllerType, BindingControllerType, ComponentControllerType,  
  NameControllerType, SuperControllerType" >  
  
  <component name="ComponentController"  
    definition="aokell.lib.control.component.PrimitiveComponentController" />  
  <component name="NC" definition="aokell.lib.control.name.NameController" />  
  <component name="LC" definition="aokell.lib.control.lifecycle.NonCompositeLifecycleController" />  
  <component name="BC" definition="aokell.lib.control.binding.PrimitiveBindingController" />  
  <component name="SC" definition="aokell.lib.control.superc.SuperController" />  
  
  <binding client="this://sComponent" server="ComponentController://sComponent" />  
  <binding client="this://sName" server="NC://sName" />  
  <binding client="this://sLifecycle" server="LC://sLifecycle" />  
  <binding client="this://sBinding" server="BC://sBinding" />  
  <binding client="this://sSuper" server="SC://sSuper" />  
  
  <binding client="BC://cComponent" server="ComponentController://sComponent" />  
  <binding client="LC://cBinding" server="BC://sBinding" />  
  <binding client="LC://cComponent" server="ComponentController://sComponent" />  
  
  <attributes signature="aokell.lib.membrane.MembraneAttributeIrf" />  
</definition>
```

Perspectives

CBSD for controller parts

Component factory

- Creates an instance of the component
- Creates an instance of the controller part (from the ADL description – static Java backend)



Perspectives CBSD for controller parts

Problem

- Controllers must themselves be controlled
- Interface signature clashes between interface signature of
 - The base level
 - The control level

E.g. binding controller and the BindingController interface

- 1 for managing component bindings
- 1 for managing bindings between controllers
- Solution
 - Naming conventions on interface names (// prefix)
 - Do we need a 3rd level to control the controller part?

Perspectives CBSD for controller parts

Conclusion

- Feasible
- Existing version of AOKell
 - 12 ADL description of membrane
 - Performances JACBenchmark
additional cost: +20% (can certainly be reduced)